

Julie Hurwitz

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TOOLS

Rhino 3D
Vectorworks
Sketchup
Photoshop
Illustrator
Adobe Indesign
JustinMind
Sketch
Powerpoint
Excel

SKILLS

Design Thinking
Rapid Prototyping
Iterative Design
Agile Methodologies
UX Research & Design
3D Modeling
Drawing
Set Construction
Set Decorating
Foam Carving
Scenic Painting
Fabrication
Carpentry
Quantitative Research
Qualitative Research
Web Design
Content Strategy
Basic HTML
Basic CSS

EDUCATION

Georgia Institute of Technology
Coursework in Architecture
Savannah College of Art and Design
Coursework in Fashion Design
General Assembly
User Experience Design
Georgia State University
Coursework in Neuroscience
Skidmore College

DESIGN EXPERIENCE

Set Designer

- DIE HART 3

Art Director

- MOON EYES (SHORT)

Experimentation Designer

- CODA LIFT

Set Dec Graphics

- PAIN HUSTLERS

Production Designer

- I'LL BE WATCHING

Set Designer

- 13 STEPS

Set Decorator

- EVERFI/SIAC PROMO

UX Consultant

- REAI

UX Designer

- SUNNYLAND FARMS

UX Designer

- URBAN COTTAGE

UX Designer & Marketing Consultant

- SOUTHERN LOCAL NUTS

ADDITIONAL INDUSTRY EXPERIENCE

Art Assistant

- SHAZAM 2

Sculptor Gangboss

- GRASSHOPPER (MARVEL)

Sculptor Gangboss

- BUZZCUT (MARVEL)

Sculptor Gangboss

- MS MARVEL

Sculptor, Modelmaker & Propmaker

- BLACK PANTHER: WAKANDA FOREVER

Scenic Lead

- DWIGHT IN SHINING ARMOR

Scenic Painter

- EARTHGANG PROMO VIDEO

Propmaster

- THE DRONE THAT SAVED CHRISTMAS

Props

- TYLER PERRY STUDIOS, IF LOVING YOU IS WRONG

Propmaker

- TOM SWIFT

Propmaker

- STEP UP: HIGH WATER

Set Dresser, Scenic & Propmaker

- YOUR PRETTY FACE IS GOING TO HELL